

Membership Application

Name

Address

City State ZIP

Phone

Email (Please write clearly)

Those wishing to join can simply send in the form above to:

Daniel Crowther
35 State St.
Valley Falls, NY 12185
(518)665-8308
cormac@celticclans.org

Your information will be used only to maintain contact with you regarding ACC events and activities.

Members should seriously consider joining the e-list, "celticdragon" by visiting:

http://mail.oakandacorn.com/mailman/listinfo/celticdragon_oakandacorn.com

This e-list is the primary method of staying in contact with members.

Celtic History Resources

- The World of the Celts by Simon James
- The Celts from "The Emergence of Man" - Time/Life series
- Men at Arms: Rome's Enemies 2 - Gallic and British Celts by Peter Wilcox
- British Celts by Peter Wilcox and Angus McBride
- The Druids by Peter Berresford Ellis
- Pagan Celtic Ireland: Enigma of the Iron Age by Barry Raftery
- Atlas of the Celts Edited by Dr. Barry Raftery and Dr. Jane McIntosh



Complete camp layout at "Celebration of Celts" festival May, 2008. Skills demonstrated for the public included: blacksmithing, woodworking, cooking, baking, bow making, basket weaving, and soap making.



Ancient Celtic Clans

An independent Celtic re-enactment group dedicated to the reconstruction of the life and times of the Celts
750BC - 1100 AD

Who are the Clans?

Ancient Celtic Clans is a Celtic re-enactment group. We are interested in recreating the life and times of all Celtic peoples from 400BCE - 1100CE through the study and participation in their: song, poetry, religion, crafts, combat, and events.

Ancient Celtic Clans (originally *Clans of the Dragon*) was founded in 1999. We are looking for people dedicated to learning about the Celts through hands on experience. People who can bring new ideas, energy, and diversity to the Clans; so that we can educate ourselves and others about the history of the Celts.

We are not affiliated with the SCA (Society for Creative Anachronism). Our group philosophy, structure and timeline is such that working as part of the SCA would be an unnecessary burden.

We encourage our members to choose personas that accurately represent the entire cross section of a typical Celtic community. This includes Bards, Smiths, Carpenters, Druids, Farmers, Brewers, Chieftains, Leatherworkers, Warriors and many, many other people. Alternately, members who are merely interested in studying and researching ancient Celtic technologies and ways of life are most welcome too!

Goals

The biggest goal of *Ancient Celtic Clans* is to learn as much as we can about our chosen time period and then educate other members and the general public about the Celts. The best way

for people to learn about the Celts is through direct participation and when that is not possible, through Living History demonstrations.

The second goal is to have fun achieving the first goal.

Clan Gatherings

In true Celtic fashion visitors are always welcome and treated with honor and respect.

Ancient Celtic Clans meets the 3rd Saturday of each month. These meetings are typically an “ungarbed” event. At these meetings we discuss any new research findings, plan skill trainings and upcoming “Clan Gatherings”.

We also hold monthly experimental archaeology workshops (often right after our monthly meeting). These workshops are project based affairs and focus on researching and then recreating period technologies with period tools. Past workshops have included building: a blacksmith's shop, horse drawn cart (in progress), period wood working tools, bows and arrows, smelting iron (in progress), swords, brewing beer and mead, spears, shoes, simple tents and rope making. Upcoming projects include building: a roundhouse and a curragh.



Four times a year, at or near the solstices and equinoxes we hold garbed events called “Clan Gatherings”. The Gatherings are typically an all day event and located outside season permitting. In the future we hope to be able to have the Summer Gathering over a weekend complete with period tenting, and the Winter and Spring Gatherings in period suitable housing.

During the Gathering a “Stone Soup” feast is held. Everyone who is able brings an

item for the feast.

Other activities during the Gatherings include: ancient games, such as Fidchell (Hlafatafl), and Nine Mens Morris. Sparring with light weapons (quarter staves), spear throwing, archery and slinging. As better arms and armour are acquired sparring will can expand to include other weapons. Additionally, a few of us have taken up instruments to provide music for the Gatherings.



Basic camp setup - Fall, 2007

What do I need to Join?

Joining is pretty simple and straight forward. Simply come to a few meetings and when you're ready, state your intention to form a clan, or your wish to join one. (The requirements for *joining* a clan are set by each Chieftain).

We try our best to accurately portray the Celts from our individual eras. That said, we certainly don't expect anyone to head out to purchase all the trappings needed for their persona either. We are dedicated to helping each other acquire or make the items that they need for their kit. We are enthusiastic about our skills and are eager to share them with all newcomers.